FlappyBird Lesson 6

* Add scrolling background

private void scrollBackground()

{

GreenfootImage bg = new GreenfootImage(getBackground());

getBackground().drawImage(bg, SCROLL\_SPEED, 0);

getBackground().drawImage(bg, getWidth() + SCROLL\_SPEED, 0);

}

* Add SCROLL\_SPEED = -3
* Call scrollBackground in act method
* Change width of world to 695 to match background image dimensions 400 x 139 - 139 x 5 = 695
* Optimization – delete pipes when they go off screen

private void deleteMe()

{

if(getX() + getImage().getWidth() < 0)

{

getWorld().removeObject(this); // this means this Pipe object

}

}